



2009 HGMS School Daze General Information

1. Teachers need to pick up registration packets before students enter the show. Students need to line up outside the entrance while teachers check in.
2. Scavenger Hunts make up the lesson for the day. The Scavenger Hunts are printed on different colors of paper for different routes through the show. Maps with the routes are provided for each of the chaperones to locate the questions for your group. In addition, color coded balloons are attached to the dealer asking the question making the route easier to follow. Please make certain that each student has the properly colored Scavenger Hunt and that each chaperone has a map.
3. Scavenger Hunts for different grade levels have different routes to minimize the likelihood that any one area becomes overcrowded. In the event of the simultaneous arrival of many classes of the same grade level, we may need to stagger entry.
4. Your class must stay in a group. Different classes from the same school may proceed separately.
5. Dealers encourage questions. Many dealers will have touch items for students to explore. However, some have expensive specimens and do not allow touching. **Please ask** before allowing students to touch items.
6. As a teacher, please guide your students in learning how to observe. Remember, observing is collecting data with the senses. This is a major part of the TEKS.
7. Games are available in the Youth Section. These games cost 25¢ a play. If you have time, your students may participate in the games.
8. Students may bring money to purchase items at the show.
9. If your class will be staying for lunch, students need to bring a lunch and something to drink.
10. Running and horseplay are not allowed. Our chief of security will ask that you remove any student creating a disturbance.
11. Backpacks will not be allowed in the show. We have had problems with them in the past. Please leave them on the bus.
12. Any student caught shoplifting will be removed from the show. We have police on-site, and they will be called in the event of any unlawful behavior.